

IDEALTM

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T O Y F A I R

ROBO FORCE™



**Robo Force™
Action Robot
Figures**

Assortment No. 48075

Warrior Robots with Crusher Arms & Gripper Bases

Assortment consists of the following figures: Wrecker™ The Demolisher, Copter™ The Enforcer, Maxx Steele™ The Leader, S.O.T.A.™ The Creator, Blazer™ The Ignitor, Sentinel™ The Protector, Vulgar™ The Destroyer,

NEW

Enemy™ The Dictator, Hun-Dred™ The Conqueror and Cruel™ The Detonator.

Robo Force delivers the action that ordinary poseable "action figures" only promise—and in a theme that's as "now" as tomorrow! Each of the 10 different figures has pushbutton-activated, moving crusher arms, suction gripper base and a 360° swivel waist. And each has a different

set of detachable, interchangeable weaponry, conceal-and-reveal warrior gadgetry, hidden compartments and working accessories. Complete with full color Robo Force comic book/cross-sell brochure, Robo Force fan club offer and more.

For ages 4 years and up

Pack: 24 pcs. Wgt: 14 lbs. Cube: 2.2



Vulgar™

Hun-Dred™

Cruel™





**Robo Force™
Vehicle Assortment
No. 48076**

NEW

Robo Force™ Robocruiser™
Air Activated ACTION
ATTACK VEHICLE

This "good guy" robot action vehicle features a unique air activation system: insert the special "Air Bot" activator into the nozzle on the vehicle, squeeze, and the vehicle starts to move! Air is the secret. The "Air Bot" pumps up a balloon that makes the motor start and the periscope rise, indicating fuel status.

There's a working robot transport lift that picks up robots plus laser swivel cannons and more. The vehicle accepts all Robo Force Action Robot Figures. 2 "AA" batteries required (not included).
For ages 4 years and up

Pack: 12 pcs. Wgt: 14 lbs. Cube: 6.2

Robo Force™ Dred Crawler™
Air Activated ACTION
ATTACK VEHICLE

The enemies of the Robo Force attack in this motorized action vehicle,

which features a unique air activation system: insert the special "Air Bot" activator into the nozzle on the vehicle, squeeze, and the vehicle starts to move! Air is the secret. The "Air Bot" pumps up a balloon that makes the motor start and the periscope rise, indicating fuel status. There's a working pincer attack claw and laser swivel cannons. Accepts all Robo Force Action Robot Figures. 2 "AA" batteries required (not included).

For ages 4 years and up

Pack: 12 pcs. Wgt: 14 lbs. Cube: 6.2





**Robo Force™
Command
Patroller™ Vehicle
No. 48077**

NEW

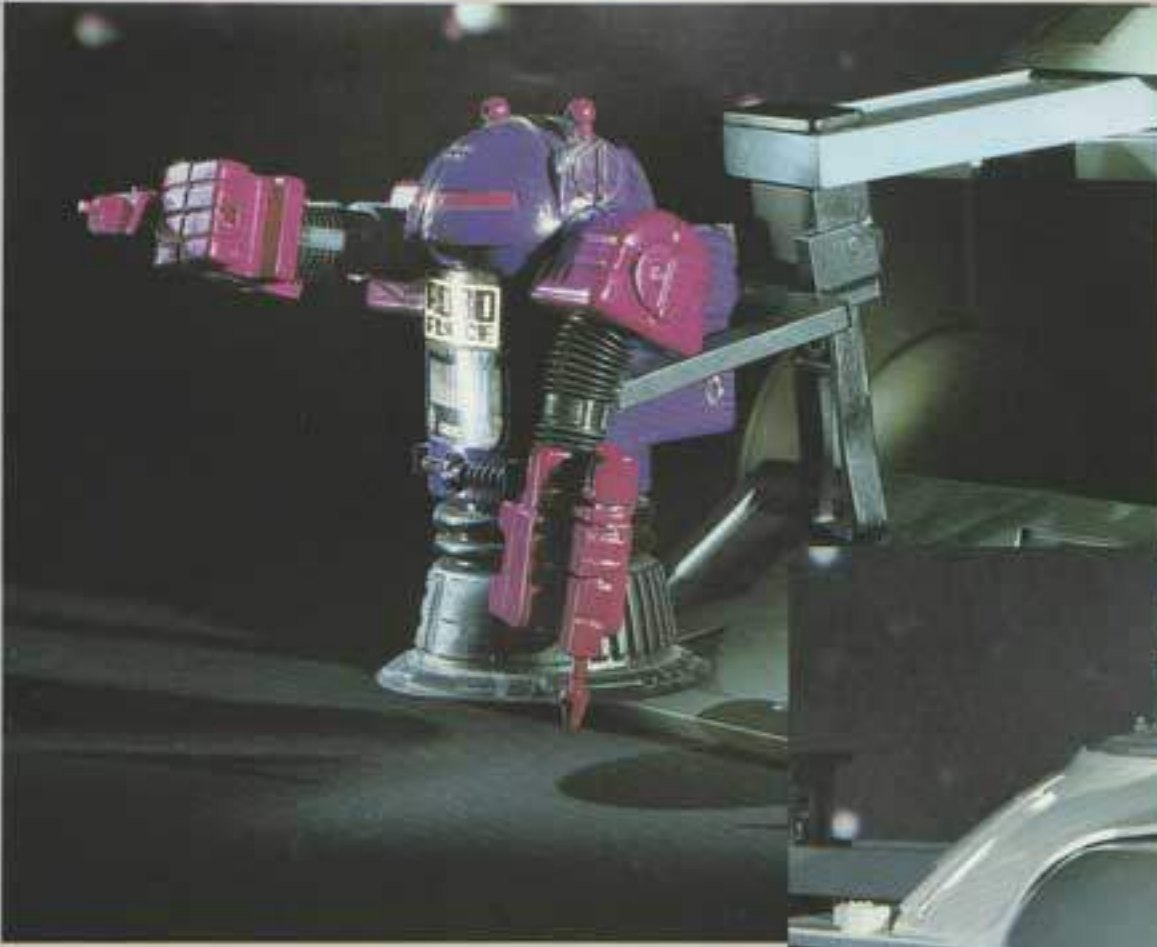
**Master Robot Transport Vehicle and
Base Station**

This master vehicle/action playset is the ultimate in Robo Force excitement! Freewheeling, with the special "Omni-Directional Steering" for super battle maneuvers, this giant vehicle features a working hatch with

telescoping robot lift arm, revolving airlock bay doors, a 360° swivel laser tank turret, front-mounted battering ram and laser cannon mounts.

Transports 3 Robo Force Action Robot Figures. Of course, it accepts all Robo Force Action Robot Figures. For ages 4 years and up

Pack: 6 pcs. Wgt: 18 lbs. Cube: 7.2





**Robo Force™
Fortress of Steele™
Playset**

NEW

No. 48078

Portable Robot Action Stronghold
Solitary, brooding and unapproachable, the Fortress of Steele master environment playset is the home battle fortress of the Robo Force. Designed with three different levels of robotic action and adventure, it features a giant citadel dome that flips over to reveal the master laser siege cannon. A working robot boom

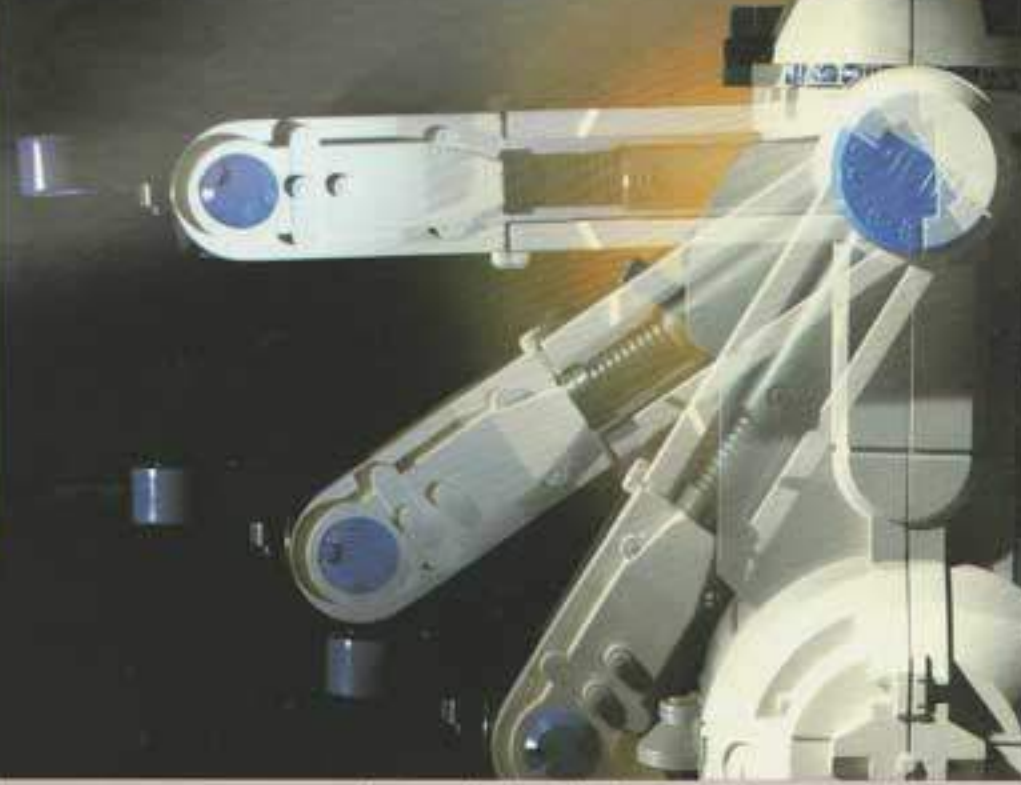
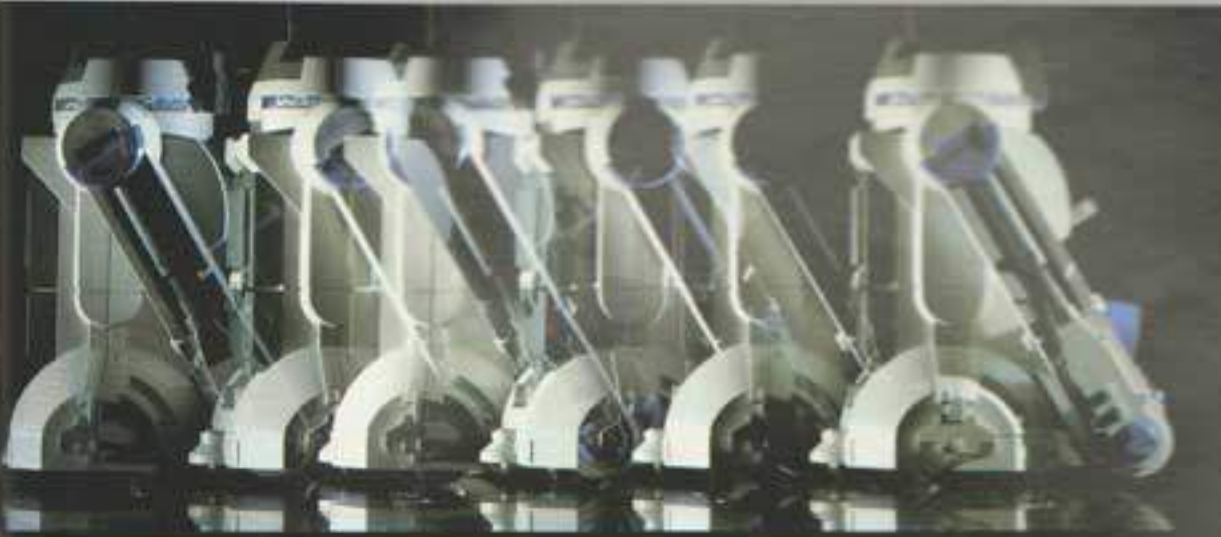
crane and hoist lifts Robo Force Action Robot Figures. Other features include a revolving secret passage console, hidden arsenal compartment, "Jaws of Steele" sliding bulkhead door, working drawbridge escape, flip-over stockade cell, throne chamber, laser swivel guns, robot shuttle sled, weapon rack and more. For ages 4 years and up

Pack: 4 pcs. Wgt: 14 lbs. Cube: 5





Maxx in motion.



All operations are set with the programmable master controller.

Automatic leveling feature of arms prevents spilling or dropping of objects being carried.

**Electronic
Maxx Steele™
Programmable Robot
No. 48079**

NEW

The Personal Robot

He walks, he talks, he plays games; he has a fully-articulated, motorized grasping claw, moving arms and wrist, total mobility, storage and carry compartments and an electronic computer brain. He is Electronic Maxx and he is the dream toy of the future! Unsnap his hand-held master controller from the top of his head

and you control his action, you make him speak, play games and music at the touch of the keyboard. His wireless remote control, programmable memory and unique "teaching mode" enable you to program a sequence of actions and activities, and then Maxx will perform them again and again—by himself, from memory!

Maxx knows over 145 words, music, the time (via an internal electronic alarm clock that allows

him to activate at a predetermined time) and some very exciting and unique electronic games (including "Moon Ball" and "Maze Bot") that you can play against him or another human being.

In fact, Maxx can do almost anything a human being can! Complete with instruction manual and built-in rechargeable battery pack. For ages 8 years and up.

Pack: 1 pc. Wgt: 34 lbs. Cube: 9

IDEAL™

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CBS Toys, A Division of CBS Inc.
Child Guidance® Creative Playthings®
Gym-Dandy® Ideal™ Wonder®