

[54] GAME ROBOT

D. 290,146 6/1987 Horiuchi D21/150
3,728,815 4/1973 Tomiyama D21/150

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[**] Term: 14 Years

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[52] U.S. Cl. D21/150

[58] Field of Search D21/150; 446/71-75,
446/99, 100, 290-292, 376, 487

[56] References Cited

U.S. PATENT DOCUMENTS

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Popular Science Magazine, Sep. 1985, p. 64.

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CLAIM

[57] The ornamental design for a game robot, as shown.

DESCRIPTION

FIG. 1 is a front perspective view of an embodiment of a game robot showing my new design; FIG. 2 is a front view thereof; FIG. 3 is a rear view thereof; FIG. 4 is a right side view thereof; FIG. 5 is a left side view thereof; FIG. 6 is a top plan view thereof; and FIG. 7 is a bottom plan view thereof.

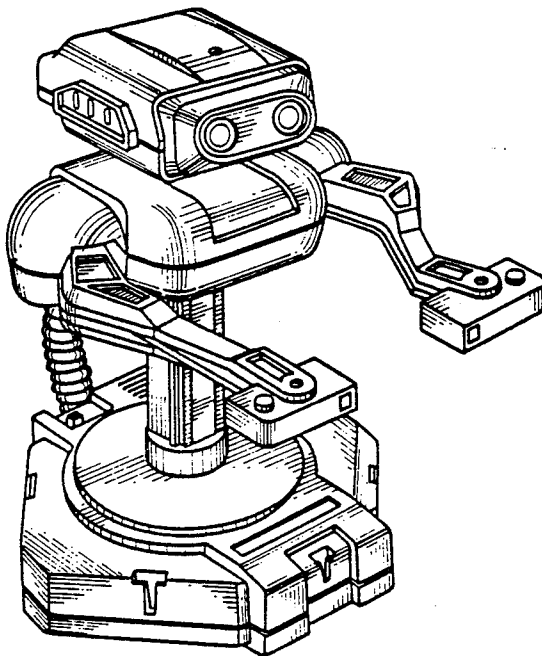


FIG. 1

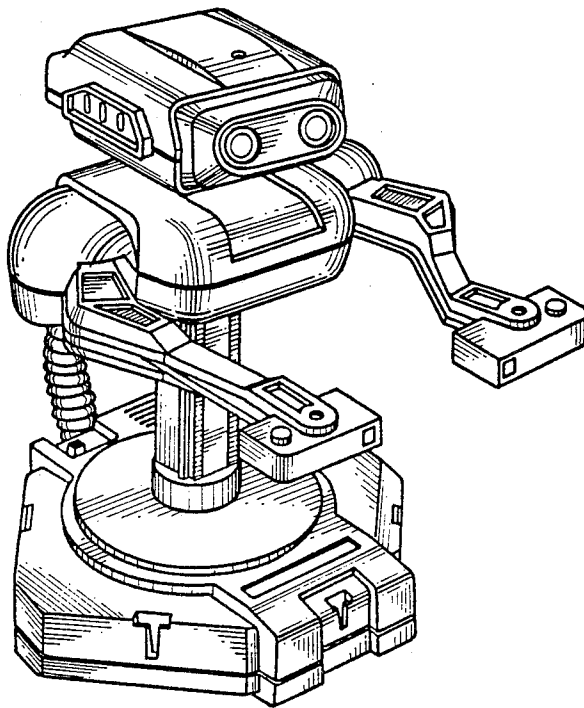


FIG. 2

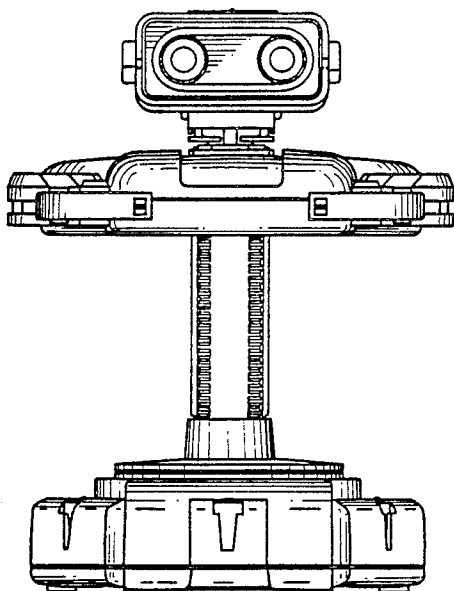


FIG. 3

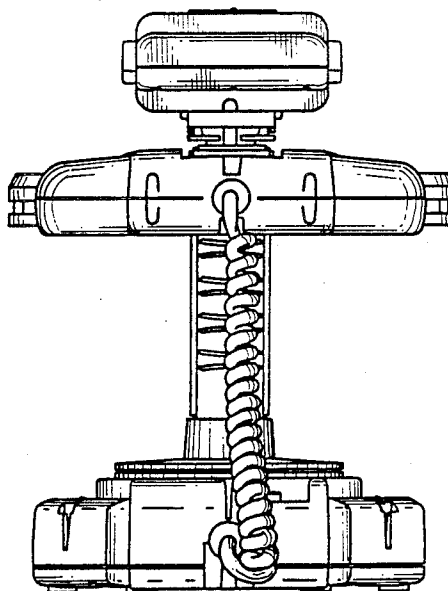


FIG. 4

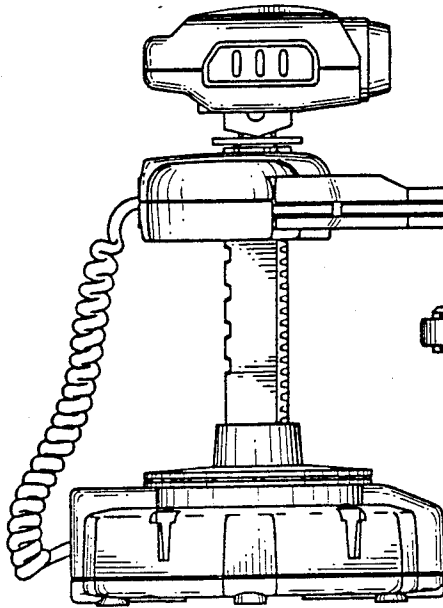


FIG. 5

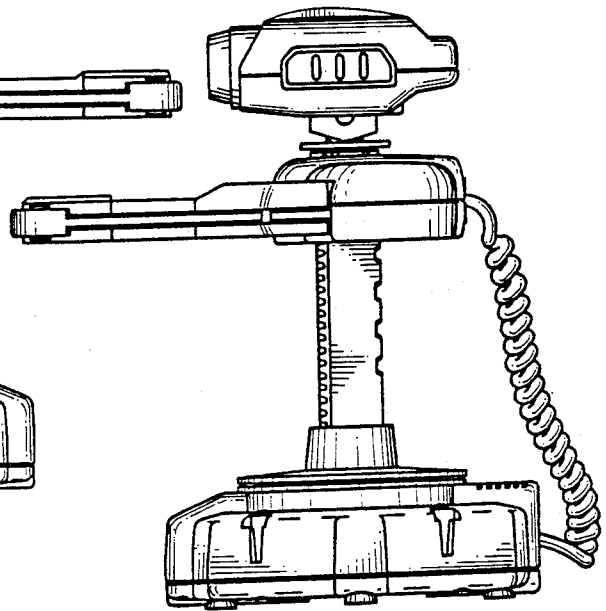


FIG. 6

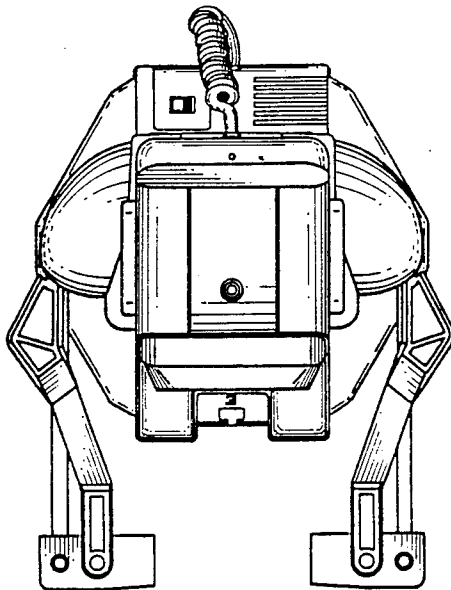


FIG. 7

