



Hide and Seek.....



Your **Furby** can sense changes in light. **Furby** can tell when it gets dark and when it gets light.

If you **Walk** or **Run** with **Furby** through areas where it is light and dark such as going inside from outside. **Furby** may think you want to play hide and seek.

If this happens, **Furby** will become quiet and "hide".

If you want to play with **Furby** when **Furby** does this, simply turn him upside down to end the game.

Furby will say "Me done".

Then **Furby** will be ready to play again.



FurbyTM

